

## CHAPTER 04: THE SOLAR SYSTEM

## NOTES AND SKETCHES

## 4.1: AN INVENTORY OF THE SOLAR SYSTEM

**Planetary Properties**

- ◆ The solar system is big: Earth is 1AU from sun, comets as far as 180AU from sun
- ◆ The solar system is flat: Planets orbit in the plane of the ecliptic with small deviations
- ◆ The solar system is spinning: Planets orbit CCW around sun, spin on their axes CCW (few notable exceptions), same direction as the sun spins
- ◆ The solar system is differentiated: Planet densities are not the same, and follow a pattern of decreasing density with increasing distance from sun

**Terrestrial and Jovian Planets**

- ◆ Terrestrial = rocky: Mercury, Venus, Earth, Mars are dense rockballs
- ◆ Jovian = gaseous: Jupiter, Saturn, Uranus, Neptune are giant gasballs

**Solar System Debris**

- ◆ There's a surprising amount of junk out there in empty space
- ◆ By "junk" we mean the leftover tidbits that date back to the formation of the solar system
- ◆ Studying the junk is useful, because it's really, really old junk that has not changed in literally billions of years

## 4.2 INTERPLANETARY MATTER

**Not So Empty**

- ◆ The empty space between the planets is not completely empty
- ◆ Rocky bits and icy chunks, ranging in size from tiny to tons
- ◆ Total mass is tiny compared to the sun, but certainly more than you could eat at one meal
- ◆ What you call them depends on their composition and where you find them

**Asteroids, Meteoroid, and Dwarfs**

- ◆ Asteroids have rocky composition (they are dense) and large size (diameter > 100 meters, mass > 10,000 tons)
- ◆ Meteoroids = asteroids < 100m diameter
- ◆ Dwarf planet: Massive enough to be spherical, but not massive enough to clear its orbit

**Asteroid Orbits**

- ◆ Look for them between Mars and Jupiter: typically low  $e$
- ◆ Trojan Asteroids: Gravitationally locked in Jupiter's L4-L5 Grange points
- ◆ Earth-crossing: Orbits can be disturbed if an asteroid gets too close to Mars or Jupiter (gravity)

**Asteroid Properties**

- ◆ The more massive, the more spherically shaped (gravity...again)
- ◆ Smaller ones are just giant Space Potatoes (not literally edible...you knew that)
- ◆ Composition can be inferred spectrographically and by examining reflectivity (albedo)
- ◆ From what we have seen, most look like they have spent 4.5 billion years bumping into each other (wait...they have)

**What Killed the Dinosaurs?**

- ◆ Probably more than one answer to this question, but an asteroid strike certainly didn't help matters
- ◆ Asteroid impact about 65 million years ago
- ◆ Impact crater located off the Yucatan in the Gulf of Mexico
- ◆ Iridium layer is evidence of impact

## NOTES AND SKETCHES

**Why Would A Space Rock Landing in the Ocean Kill the Dinosaurs?**

- ◆ It's all about the energy: Estimated release equivalent to 50 million megatons of TNT
- ◆ Global tsunami, rain of fire, earth-blanketing ash
- ◆ Kind of amazing that anything came out the other side alive

**Comets**

- ◆ Imagine an Oreo Blizzard: Mostly cold, creamy vanilla, but gritty with those tiny bits of delicious cookie
- ◆ Obviously there are no Dairy Queens in space, so comets are not literally soft serve and sandwich cookies
- ◆ Mostly water ice with rocky bits
- ◆ Nucleus: The dirty snowball itself
- ◆ Coma: Surrounds nucleus as ice evaporates and dust gets loosened
- ◆ Dust Tail: Curves backwards along orbit
- ◆ Ion Tail: Ionized gas blown away from the sun by the solar wind

**Comet Orbits**

- ◆ Extremely eccentric: Perihelion inside Mercury's orbit, aphelion out past Pluto (sometimes WAY past Pluto)
- ◆ Can be at any angle to the ecliptic: Imagine a sphere
- ◆ Can be prograde (around sun in the same direction as planets) or retrograde (opposite direction)
- ◆ Kuiper Belt: Comet neighborhood located between about 30 and 100 AU
- ◆ Oort Cloud: More distant neighborhood as far as 50,000 AU

**How Does An Oreo Blizzard 50,000 AU From Earth Become a Comet?**

- ◆ Gravity: You will notice that it's the explanation for almost everything
- ◆ A larger body disturbs the orbit, sends the comet speeding towards the sun
- ◆ Neptune can mess with Kuiper Belt objects
- ◆ Other stars can disturb Oort Cloud objects

**Meteoroids**

- ◆ Meteoroid: A chunk of rocky space debris
- ◆ Meteor: A chunk that enters the atmosphere
- ◆ Meteorite: A chunk that manages not to get completely burned up in the atmosphere and lands on the ground

**Meteor Showers**

- ◆ Every time a comet orbits, more ice gets evaporated, leaving more bits of rocky debris behind along its orbit
- ◆ Occasionally (but predictably) the Earth's orbit crosses the orbit of a comet
- ◆ When that happens, the debris enters the atmosphere and burns up (friction)
- ◆ We see "shooting stars"

**When Earth + Debris = Disaster!**

- ◆ If the Earth and large debris happen to intersect at the same place and time, the Earth will win
- ◆ Tunguska: Siberia, 1908
- ◆ Huge impact, but no circular crater: debris completely vaporized
- ◆ A lot of damage because of the enormous amount of energy released by vaporizing

### 4.3 THE FORMATION OF THE SOLAR SYSTEM

### NOTES AND SKETCHES

#### Model Requirements

- ◆ You have to be able to explain all of the following:
- ◆ Each planet has its own orbit (you don't see three planets sharing the same orbit)
- ◆ Orbits have low eccentricity
- ◆ Plane of orbits is nearly flat
- ◆ Planets orbit sun in same direction sun spins
- ◆ Planets spin on axis same direction sun spins (noted exceptions)
- ◆ Moons orbit planets same direction as spin (noted exceptions) Density depends on distance: Differentiation between terrestrial and gas giant planets
- ◆ Asteroids
- ◆ Kuiper belt
- ◆ Oort Cloud

#### The Concept of Angular Momentum

- ◆ You need this to explain observations related to spin
- ◆ angular momentum = tendency of an object to keep spinning
- ◆ Depends on mass of object: More mass, more angular momentum
- ◆ Depends on speed of object: Faster rotation, more angular momentum
- ◆ Depends on size of object: Larger object, more angular momentum
- ◆ Depends on location of object: Farther from axis, more angular momentum

#### Keplers #2 and 3 Are All About Angular Momentum

- ◆ Kepler #2: Perihelion = closer = planet moves faster, aphelion = farther = planet slows down
- ◆ Kepler #3: Planets nearer sun (smaller  $r$ ) move faster around the sun (bigger speed)
- ◆ Conservation of angular momentum

#### Nebular Contraction

- ◆ Cloud of interstellar gas and dust, just minding its own business
- ◆ Something causes a disturbance: Passing object, collision with another object
- ◆ Contraction, rotation: More contraction, more rotation
- ◆ More rotation means equatorial bulge, ultimately sphere becomes disk in equatorial plane

#### Gravity vs Pressure: Who Will Win?

- ◆ Cloud wants to collapse because of gravity
- ◆ Cloud wants to expand because of thermal pressure (hot gas will expand)
- ◆ Dust grains: Tiny, icy bits help cool the cloud so that it can contract

#### Planet Formation

- ◆ Dust grains become accretion nuclei: bits start to stick together
- ◆ The more bits that stick in a clump, the bigger the clump, the easier it is to attract more bits...and so on
- ◆ Pretty soon (well, millions of years) you have a disk of rocks instead of a disk of dust
- ◆ The rocks start sticking together: bigger rocks, until you have chunks the size of mountains
- ◆ The bigger the chunk, the more gravity: it pulls in other pieces
- ◆ Big enough chunks, collisions can cause them to break apart instead of stick together
- ◆ The solar system was a very violent place in its infancy and youth

## NOTES AND SKETCHES

**Making the Jovian Planets**

- ◆ We do not know for sure exactly how large gas giants form
- ◆ Accretion: Same gradual method as described above, followed by a rapid accretion of gas
- ◆ Contraction: Gas giants formed rapidly from localized collapse of nebula
- ◆ We can figure this out better by looking for developing solar systems (extrasolar planets)

**Differentiation of the Solar System**

- ◆ First the obvious: Sun at the center means it's hottest at the center of the disk
- ◆ Too hot to allow lighter elements to condense
- ◆ Closer to sun: Denser (terrestrial) planets
- ◆ As you get farther from sun, lighter elements and compounds can condense
- ◆ Notice also that it's cooler farther out, so you can accrete (or condense) more material sooner...gives the gas giants a head start accumulating mass

**Asteroids and Comets**

- ◆ Once the planets get to forming, they act like gravitational vacuum sweepers, hoovering up debris
- ◆ The space between the planets is relatively clean
- ◆ Most of the rocky pieces have been accreted, most icy pieces have been flung
- ◆ Asteroid belt: Rocky pieces too small to pull themselves together into a planet (sun to the left, Jupiter to the right: no place to go)
- ◆ Comets: Icy pieces get tossed, but Jupiter & sun's gravity keep them from escaping entirely

**Solar System Regularities and Irregularities**

- ◆ Violence inherent in the system results in what looks like random deviations
- ◆ Why is the Earth's moon so big?
- ◆ Why does Venus have retrograde rotation?
- ◆ Explain that rotational axis of Uranus!

**4.4 PLANETS BEYOND THE SOLAR SYSTEM****Detecting Extra-Solar Planets**

- ◆ Direct detection is difficult: Really tiny, really dim object really, really far away
- ◆ Every method will always find the closest, biggest planets before the smaller and/or farther planets
- ◆ Indirect detection using gravity: Examine star for wobble (planet pulling on it)
- ◆ Indirect detection using luminosity: Examine brightness (if a planet transits a star, it gets briefly dimmer)

**Exoplanet Properties**

- ◆ Over 1500 confirmed planets, 5600 candidates
- ◆ More than 450 multiple planet systems
- ◆ None are like Earth, most are like Jupiter

**Exoplanet Composition**

- ◆ We are reaching the point where we can spectroscopically determine the composition of an exoplanet atmosphere
- ◆ Exciting fact: stars with composition similar to the sun are statistically more likely to have planetary systems

**Is Our Solar System Unusual?**

- ◆ We don't know enough to know yet; 450 planetary systems sounds like a lot, but it represents a tiny fraction of stars
- ◆ Small planets are (by definition) hard to find
- ◆ None of the systems we have seen contradict the current condensation mechanism for system formation
- ◆ My personal speculation: We will find an earth-like system within the next 3-5 years
- ◆ That's just my *guess*; we could find one tomorrow