



## Lab Sim 06: Specific Heat Capacity

### INTRODUCTION

Not everything heats up the same way; if you have ever boiled water, you probably already know this. The metal saucepan gets very hot very quickly; it is soon too hot to touch. But the water in the pan takes much longer to get warm. Heat is energy, and what you are seeing is that the metal pan needs less energy to increase its temperature, and the water requires more energy.

There are two things to consider: the metal pan is a different material than the water, and there is a different amount of each material. Typically, the water will weigh more than the pan. However, in this case, we want to compare the materials themselves, not the relative amounts.

Specific heat is defined as the amount of energy, or heat, required to raise the temperature of 1 gram of a substance by 1 degree Celsius. For

water, one calorie of heat is needed to raise 1 gram of water by 1°C, so by definition, its specific heat is  $c_{H_2O} = 1 \frac{\text{cal}}{\text{g}\cdot^\circ\text{C}}$ . The specific heat of iron is  $c_{Fe} = 0.113 \frac{\text{cal}}{\text{g}\cdot^\circ\text{C}}$ . This means that it takes less heat energy—only about 10%!—to raise one gram of iron by one degree, compared to the energy required for water.

### OBJECTIVES

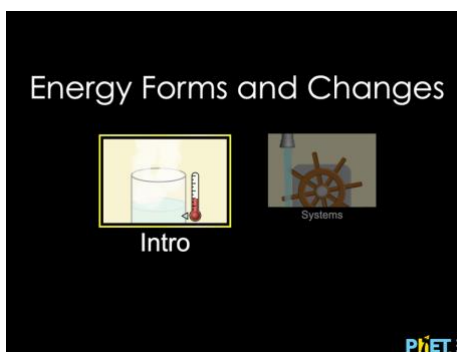
- Observe the difference between heat and temperature
- Monitor the transfer of heat from one substance to another
- Calculate the specific heat of an unknown substance
- Estimate the amount of error in an experimental value
- Examine a procedure for sources of experimental error

### EQUIPMENT

- Internet-connected device capable of running a browser
- Paper and pen or pencil (you're always going to need these)
- Calculator

### PROCEDURE

1. Read this handout completely before you try to dive in. It will save you time and frustration later. If you are able to print it, you will not have to tab between windows—you can look at this and the simulation at the same time.
2. Do you have paper and pencil handy? Don't forget your calculator.
3. In a browser window, navigate to the [PhET Energy Forms and Changes](#) simulation. Notice that we are using a different sim site this week, so it operates a little differently! Don't try to start doing the lab yet! Just verify that when you click **INTRO**, the simulation opens properly.



### CALCULATE THE MASSES

(1 POINT EACH)



When you click the **INTRO**, you will see the experimental set-up shown on the left. You have four different materials, two heat sources that can be operated separately or linked together, and thermometers that can be used to measure the temperature of your materials.

Before we start experimenting, we need to know the masses of the materials we will be testing. To find the masses (notice we don't have a balance to weigh them on!), we will need the volume for each material.

1. The cube of iron and the cube of brick have the same dimensions. Each cube has sides of length  $l = 10\text{cm}$ . What is the volume of each cube?
 

A) $V = 0.01\text{cm}^3$	D) $V = 10\text{cm}^3$
B) $V = 0.1\text{cm}^3$	E) $V = 100\text{cm}^3$
C) $V = 1\text{cm}^3$	F) $V = 1000\text{cm}^3$
2. The density of iron is  $\rho_{Fe} = 7.87 \frac{\text{g}}{\text{cm}^3}$ . Calculate the mass of the iron

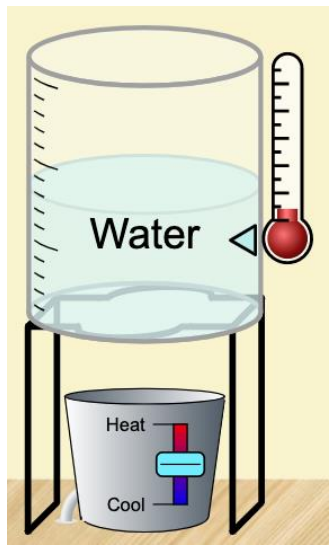
cube using the definition of density:  $\rho = \frac{m}{V}$ .

- |                            |                            |                              |
|----------------------------|----------------------------|------------------------------|
| A) $m_{Fe} = 7870\text{g}$ | C) $m_{Fe} = 78.7\text{g}$ | E) $m_{Fe} = 0.787\text{g}$  |
| B) $m_{Fe} = 787\text{g}$  | D) $m_{Fe} = 7.87\text{g}$ | F) $m_{Fe} = 0.0787\text{g}$ |
3. The density of brick is  $\rho_{br} = 1.92 \frac{\text{g}}{\text{cm}^3}$ . Calculate the mass of the brick cube using the definition of density:  $\rho = \frac{m}{V}$ .
 

A) $m_{br} = 1920\text{g}$	C) $m_{br} = 19.2\text{g}$	E) $m_{br} = 0.192\text{g}$
B) $m_{br} = 192\text{g}$	D) $m_{br} = 1.92\text{g}$	F) $m_{br} = 0.0192\text{g}$

4. The water and the oil are both in beakers with a 3-liter capacity. Each of the major tick marks on the beaker is 1 liter, and each minor tick mark is 0.2 liters. Examine the beakers and determine the volume of liquid in each.
- |  |  |  |
|--|--|--|
| A) $V = 1.0\text{l} = 1000\text{ml} = 1000\text{cm}^3$ | E) $V = 1.8\text{l} = 1800\text{ml} = 1800\text{cm}^3$ | I) $V = 2.6\text{l} = 2600\text{ml} = 2600\text{cm}^3$ |
| B) $V = 1.2\text{l} = 1200\text{ml} = 1200\text{cm}^3$ | F) $V = 2.0\text{l} = 2000\text{ml} = 2000\text{cm}^3$ | J) $V = 2.8\text{l} = 2800\text{ml} = 2800\text{cm}^3$ |
| C) $V = 1.4\text{l} = 1400\text{ml} = 1400\text{cm}^3$ | G) $V = 2.2\text{l} = 2200\text{ml} = 2200\text{cm}^3$ | K) $V = 3.0\text{l} = 3000\text{ml} = 3000\text{cm}^3$ |
| D) $V = 1.6\text{l} = 1600\text{ml} = 1600\text{cm}^3$ | H) $V = 2.4\text{l} = 2400\text{ml} = 2400\text{cm}^3$ |  |
5. The density of water is  $\rho_{H_2O} = 1 \frac{\text{g}}{\text{cm}^3}$ . Calculate the mass of the water using the definition of density:  $\rho = \frac{m}{V}$ .
- |                              |                              |                              |
|------------------------------|------------------------------|------------------------------|
| A) $m_{H_2O} = 1200\text{g}$ | C) $m_{H_2O} = 1600\text{g}$ | E) $m_{H_2O} = 2000\text{g}$ |
| B) $m_{H_2O} = 1400\text{g}$ | D) $m_{H_2O} = 1800\text{g}$ | F) $m_{H_2O} = 2200\text{g}$ |
6. The density of olive oil is  $\rho_{oil} = 0.917 \frac{\text{g}}{\text{cm}^3}$ . Calculate the mass of the oil using the definition of density:  $\rho = \frac{m}{V}$ .
- |                             |                             |                             |
|-----------------------------|-----------------------------|-----------------------------|
| A) $m_{oil} = 1267\text{g}$ | C) $m_{oil} = 1667\text{g}$ | E) $m_{oil} = 2067\text{g}$ |
| B) $m_{oil} = 1467\text{g}$ | D) $m_{oil} = 1867\text{g}$ | F) $m_{oil} = 2267\text{g}$ |

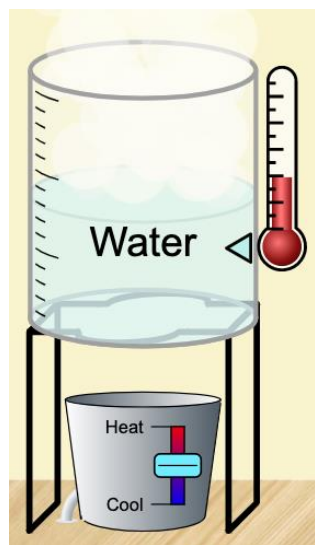
**CALIBRATE THE THERMOMETER (2 POINTS EACH)**



Return to your browser window and place the beaker of water on the stand (click and drag). Now grab a thermometer and drag it next to the beaker. As shown on the left, when the triangle indicator turns blue, the thermometer measures the water's temperature.

Because the thermometer has no scale, how do we know what the temperature is? We'll have to make an assumption, then perform a calibration. First, let's assume that the experiment is happening at room temperature. What would be a reasonable room temperature?

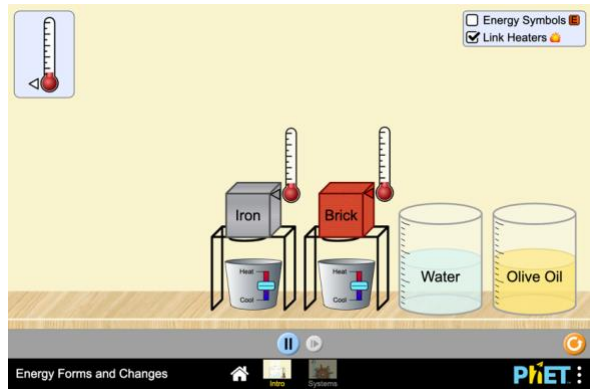
7. We will assume that the room is at  $T_i = 77^\circ\text{F}$ . Convert this temperature from Fahrenheit to Celsius degrees.
- |                             |                             |
|-----------------------------|-----------------------------|
| A) $T_i = 21^\circ\text{C}$ | D) $T_i = 24^\circ\text{C}$ |
| B) $T_i = 22^\circ\text{C}$ | E) $T_i = 25^\circ\text{C}$ |
| C) $T_i = 23^\circ\text{C}$ | F) $T_i = 26^\circ\text{C}$ |



Now drag the slider on the bucket to maximum heat and apply the heat until the water reaches the boiling point,  $T = 100^\circ\text{C}$ . Notice that the temperature stops increasing once the water reaches the boiling point! Also, you can hit the PAUSE button on the sim so that you can see the thermometer clearly.

8. The second tick mark on the thermometer corresponds to the initial room temperature,  $T_i$ . Which tick corresponds to  $T = 100^\circ\text{C}$ ?
- |                      |                      |                     |
|----------------------|----------------------|---------------------|
| A) The second tick.  | D) Fifth tick mark.  | G) The eighth tick. |
| B) Third tick mark.  | E) Sixth tick mark.  | H) Ninth tick mark. |
| C) Fourth tick mark. | F) The seventh tick. | I) Tenth tick mark. |
9. Each tick mark on the thermometer represents a temperature increase of how many Celsius degrees?
- |                      |                       |                       |                        |
|----------------------|-----------------------|-----------------------|------------------------|
| A) $2^\circ\text{C}$ | C) $10^\circ\text{C}$ | E) $20^\circ\text{C}$ | G) $50^\circ\text{C}$  |
| B) $5^\circ\text{C}$ | D) $15^\circ\text{C}$ | F) $25^\circ\text{C}$ | H) $100^\circ\text{C}$ |

Now we can read the temperature for our other materials as well! Again, we assume that everything in the room starts out at the same room temperature,  $T_i$  (in Celsius degrees).



**DETERMINE THE SPECIFIC HEAT (2 POINTS EACH)**

To find the specific heat of the brick and the oil, we will have to figure out exactly how much heat energy we are adding when we drag the slider. Since the bucket slider isn't calibrated, what do we do? Notice that we can link the heaters, which means that they will generate identical output for both buckets. So if we place the iron on one stand and the brick on the other, they will receive the same amount of energy when we turn up the slider. Now we only need to figure out how much energy one cube absorbs!

Since we know the specific heat of iron, we can calculate how much energy that cube will absorb:

$$Q_{Fe} = m_{Fe} c_{Fe} \Delta T = m_{Fe} c_{Fe} (T_{Fe} - T_i)$$

$$Q_{Fe} = m_{Fe} \left( 0.113 \frac{\text{cal}}{\text{g}\cdot^\circ\text{C}} \right) (150^\circ\text{C} - T_i)$$



19. Once the water reaches  $T_{H_2O} = 100^\circ\text{C}$ , it stops increasing. Why doesn't the temperature keep getting higher?
- A) Because the water stops absorbing energy at this point.
  - B) Because the absorbed energy results in the water turning to steam.
  - C) Because the glass beaker takes over energy absorption at this point, and the water cannot get any additional energy.